Customer Newsletter CMS 3.29 - EN version

These are the release notes for the CMS version of nsign.tv published today.

What improvements can I find in this release? 🔗

- [Optimization and new features for the Schedules page.](#)
- [Improved visibility and functionality of the Resource Update Report](#)
- [New Download Report for our devices.](#)
- [Advanced device alerts.](#)

1. Optimization and new features for the Schedules page 📅 🔗

We've optimized and revamped the experience on the Schedules page to make working with your content faster, more efficient, and better organized. Here are the main updates:
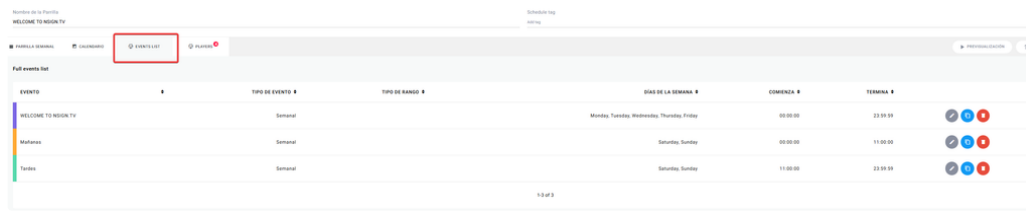
- 🔧 **Improved performance**: General optimization of loading times.
- 🔒 **More control**: Button locking when saving events and schedules to prevent accidental edits.
- ⚠️ **Smarter collisions**: We now detect and notify you of conflicts between events of the same type (weekly or calendar-based).
- 🏷️ **Tag editing**: New field to add or edit tags directly from the schedule. You can add new tags by typing or selecting existing ones through a multi-selector.
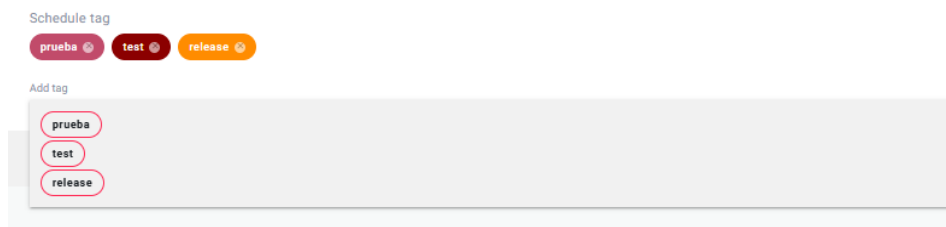
- 📂 **Improved multi-selection**: Select multiple playlists, synchronizations, and players with new filtering options by name or tags, and include content directly from a folder.
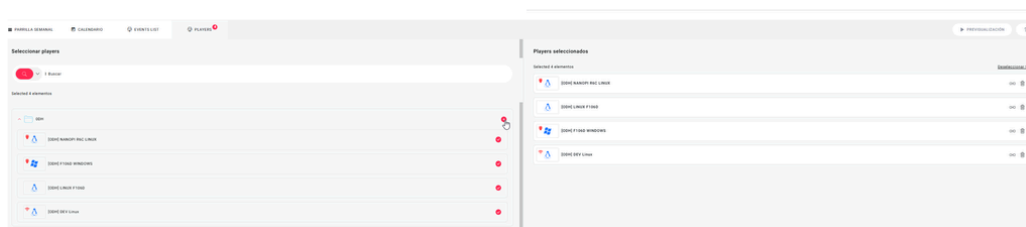
- 🗂️ **Better organization**: The event list has been moved to a new tab, with more visible editing buttons.
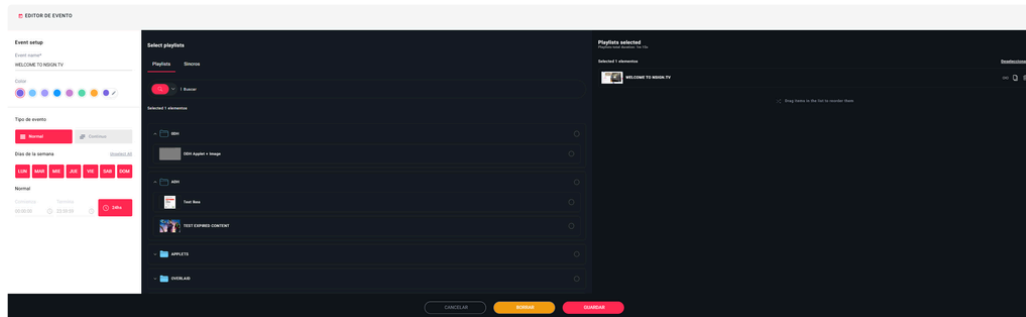

- 🖱️ **More comfortable and enhanced editor**: The event editor now opens as a pop-up dialog, improving navigation and usability.

Diálogo emergente del Editor de Eventos

2. Improved visibility and functionality of the Resource Update Report 📤 🔗

The **Resources Updates** report, which allows you to verify whether content has been successfully sent to devices, is now also accessible from the **Devices** module, not just from the notification bell.
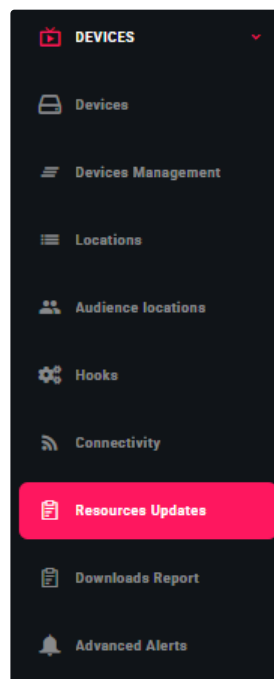
Additionally, a **date range filter** has been added to consult the update history.

3. New Content Downloads Report on our devices 📥 🔗
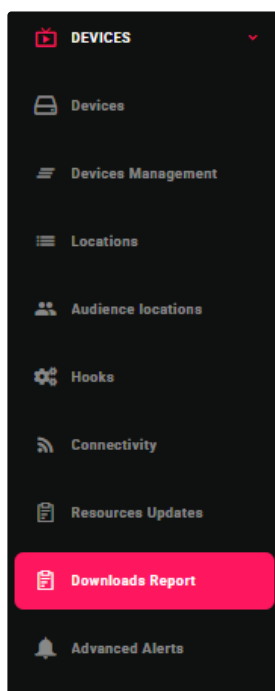
Want to know if your content is being downloaded correctly?

You can now do so with the new **Downloads Report**, available in the **Devices** module.

Purpose of the Report: 🔗

This new report complements the **Resource Updates Report**, giving you a complete overview of the process.

While the Resource Updates Report allows you to verify if changes made to content, playlists, or schedules have been properly processed by the platform and sent to the corresponding devices, the **Downloads Report** helps you quickly and easily confirm whether those resources have actually been downloaded to each device.

This dual perspective gives you greater control over content distribution, making it easier to identify potential synchronization or connectivity issues.

What Information Does It Provide? 🔗

The report displays the most recent resources assigned and downloaded (or attempted) by each device. It's designed to offer a quick and accurate snapshot of content synchronization status.

🔍 **Available Filters:** 🔗

- Device name or ID
- Device owner account
- Device connectivity status

📄 **Details Included Per Device**:

- 🔗 **Device name**: Includes a link to the Device Profile (only if it belongs to your account).
- 🟢/🔴 **Status**: Shows if the device is connected (green) or disconnected (red). A disconnected device will not be able to download files until it reconnects.
- 👤 **Owner**: Indicates the account the device belongs to within the client tree.
- 📅 **Events File**: Link to the content scheduling file (playlist, schedule, etc.).
- ⚙️ **Config File**: Link to the device configuration file (resolution, peripherals, reports, etc.).
- 🔁 **CurrentSync File**: File that records the current state of file synchronization with the platform. Link available for review.
- 📦 **Downloads**: Shows the number of resources downloaded versus the total expected.
- 📥 **Updated Resources**: Link to the download status of resources, available from the Player Profile.

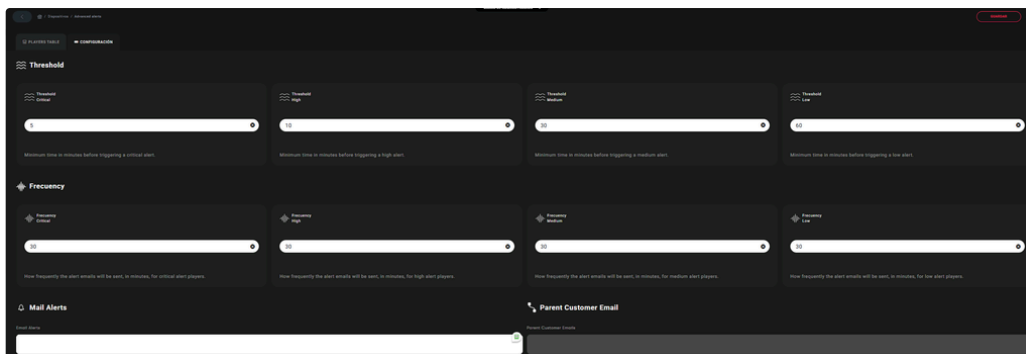# 4. Advanced device alerts 🚨 🔗

A new section is now available in the **Devices** module: **Advanced Alerts**, which lets you customize how and when to receive notifications for devices that have lost connection.
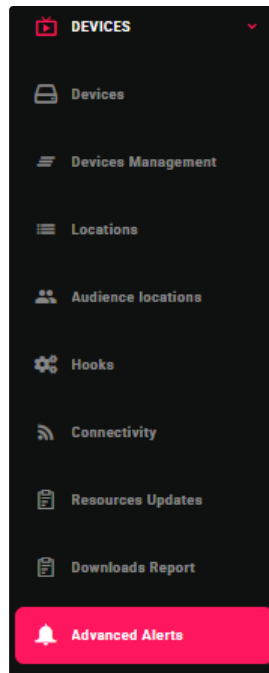
⚙️ Custom Configuration: 🔗

From the **Settings** tab, you can configure:

- **Threshold**: Minimum amount of time (in minutes) before triggering an alert.
  - ▶ Minimum configurable: 5 minutes
  - ▶ Separate values for each severity level
- **Frequency**: Interval of time (in minutes) between each email alert.
  - ▶ Minimum configurable: 30 minutes
  - ▶ Also configurable per severity level
- **Recipients**: Email addresses to receive the alerts.
- **Independent settings per severity level**: Critical, High, Medium, Low.

👷 Device-Level Management 🔗

From the **Players** tab, you can:

- View the list of devices and their basic information
- Assign a severity level to each device
- Control which devices will generate alerts and how frequently

Important: Alerts will only be active for devices that have a defined activity schedule.